

Mondelli Francesco Saverio Curriculum Vitae et Studiorum

Personal Info

born in Bari, Italy 25/08/1980
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About me

Francesco is a designer with a strong background in visual and multimedia communication. He holds a Masters in Interaction Design and feels very comfortable working in multi-cultural and multidisciplinary teams. Francesco takes inspiration from people, to develop for people. Coming from the sunny south of Italy he loves to think about and create for social and environmental issues.

Education

- ›Ma in **Interaction Design** at Copenhagen Institute of Interaction Design (CIID/DKDS) | 09/2008 - 09/2009
Graduated with a service design project focussing on improving municipal solid waste management.
Advisors: Christopher Scales, Simona Maschi
- ›Ma in **Visual and Multimedia Communication** at Università IUAV di Venezia | 2004 - 2007
Graduated with a web social software based on semantic visualization through tags and avatars.
Advisors: Gillian Crampton Smith, Philip Tabor
- ›Ba in **Industrial Design** at Università IUAV di Venezia | 2000 - 2003
Graduated with a environmentally-friendly and ergonomic mobile phone project.

Languages

Italian (mt)

English (••••)

Spanish (••••)

Portuguese (••••)

German (••)

Skills

Concept Generation	System Overview Diagrams
Idea Sketching	Functional Interface Design
Storytelling & Scenarios	Problem Framing
Information Architecture	Trends
Visual Interface Design	Design Vision
On-screen Prototyping	Experience Prototyping

Industry Experience

- ›Interaction Designer for Novo-Nordisk, Lego, København Library, DSB (CIID/DKDS Industry Projects)
As part of the CIID Pilot Year Francesco conceived, developed and presented team project proposals for these companies.
- ›Graphic & Multimedia Designer for Mondadori book dept. web-site librimondadori.it | 09/2007 - 09/2008
Responsible for all the media production & editing for the Mondadori book dept. web-site.
- ›Graphic Designer for Grafiche Antiga | 07/2007 - 08/2009
Worked as part of the graphic design dept. for companies brand identity and promotion.
- ›Graphic Collaboration with Studio Cerri, Galleria Nazionale Arte Moderna e Contemporanea, Rome | 12/2005
Graphic design for the exhibition “Gli ambienti del Gruppo T. Le origini dell’arte interattiva”.
- ›Graphic & Industrial Designer Intern at Stuff Design Treviso | 11/2002 - 01/2003
Designer in a product oriented studio.

Workshops

- › Brainstorming, Idea Generation and Consultancy at Reboot11 conference | 06/2009
As CIID interaction design students worked as a Design Lab consulting for the conference participants
- › Processing workshop held by Casey Reas at Fondazione Buziol, Venice | 06/2008
Theme of the workshop was the city of Venice and “The garden of the forking paths” (a Borges novel) seen through the Repetition, Transformation and Parameterization of coding
- › Video-clip workshop held by Mike Mills at IUAV, Venice | 09/2007
Created a short clip with Aphex Twin music inspired by the astonishing work of Mike Mills
- › Sistemas Informativos Multimodais Urbanos workshop held by Giovanni Anceschi at IADE, Lisbon | 05/2004
Development of an informative system for one of the most complex junction of Lisbon

Exchange Programs

- › Interaction Design Ma at CIID/DKDS, Copenhagen, Denmark | 09/2008 - 09/2009
- › Socrates-Erasmus Program at IADE, Lisbon, Portugal | 02/2004 - 08/2004
- › AFS exchange program in Rio Cuarto, Cordoba - Argentina | 09/1997 - 03/1998

Interests

Communication for environmental and social issues, street art, t-shirt design & printing, traveling by bike & Vespa, break-dancing, reading, mountain trips, ultimate frisbee, entomology, data visualisation.

Skills Map

